

Card Games

THE CARD GAME

- Share all the cards out equally.
- Take Turns turning cards face-up in middle.
- As you turn a card you could say:
 - 1 more or less than the card number
 - 10 more or less than the card number
 - 9 more or less than the card number
 - 11 more or less than the card number
 - 100 more or less than the card number
 - 99 more or less than the card number
 - 101 more or less than the card number
 - 1000 more or less than the card number
- Make up your own numbers if you want!
- If player is too slow or gives wrong answer they take all cards from middle.
- The winner has no cards left at the end.

OBJECTIVE: MULTIPLICATION FACTS

- 1 pack of cards per pair. Remove Queen & King.
- Jack = 10.
- 1st player organises their cards into 5 pairs
- e.g. 3 6; 5 8 etc
- First player says answer to pairs; e.g. 18 & 40.
- 2nd player tries to work out which 2 cards the 1st player had to get that product. Then, Swap over.

OBJECTIVE: REINFORCE BASIC NUMBER FACTS.

- 2 packs of cards with Jacks, Queens & Kings removed.
- Place cards in 2 piles facedown.
- Players take turns to turn top cards of each pile over and add them.
- If correct, you keep them, if wrong, your opponent tries.
- The winner has the most cards at the end of the pack.

ADAPATATIONS:

- Multiply or subtract the 2 cards.
- Make the Jacks = 10, Queens = 20 and the Kings = 50.
- Use 3, or even 4 piles of cards!

OBJECTIVE: BEFORE/AFTER NUMBERS

- 1 pack of cards per pair.
- 1st player puts cards down and says next number as fast as possible. If they make a mistake 2nd player gets cards.
- Next person has a turn.
- Winner has most cards at the end.

ADAPTATIONS:

- Say number before
- Say number 2 more, 5 more or 100 more!
- Place down 4, 5 or 6 cards.

OBJECTIVE: ORDERING NUMBERS

- 1 pack of cards. Remove Jack, Queen & King.
- Deal out pack to group sitting in a circle.
- 1st player with an ace puts it down & players take turns to go around the circle placing cards in the centre in order. Player who puts 10 down keeps the pile in middle. Keep going until cards used up.
- Player with most piles of ten is the winner.
- ADAPTATION: Start with 10 & work backwards.